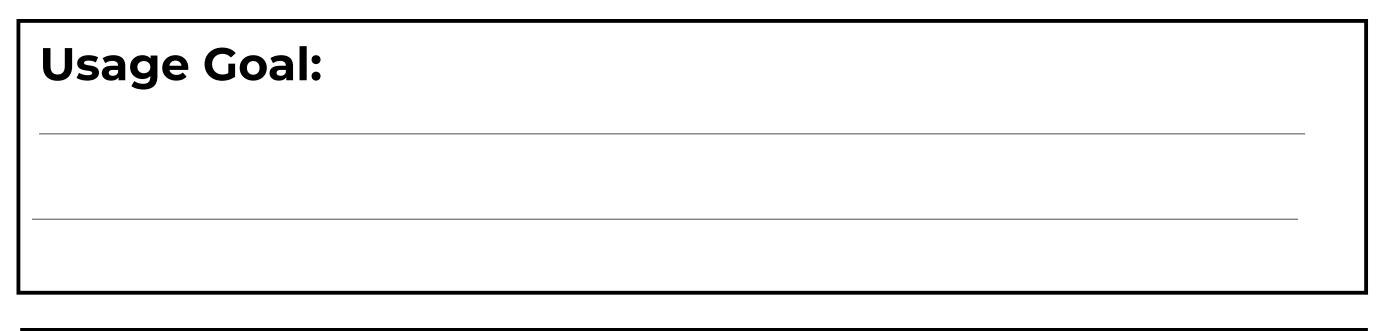


Creating Goals

Write your usage, growth and achievement goals below.





Achievement Goal:

Example Goals

Usage Goal

70% of students will play 2x a week (speedometer on data report). Growth Goal

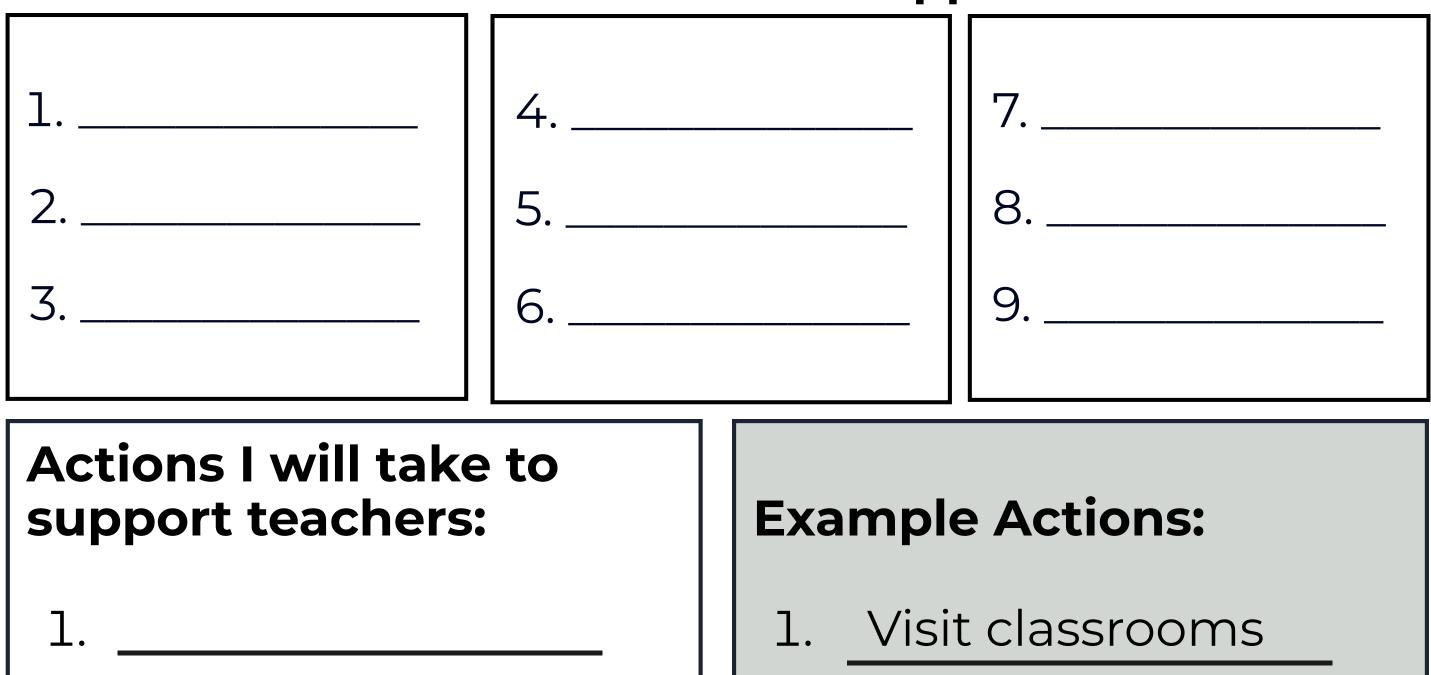
Students will improve 1 Math Shelf level per month. Achievement Goal

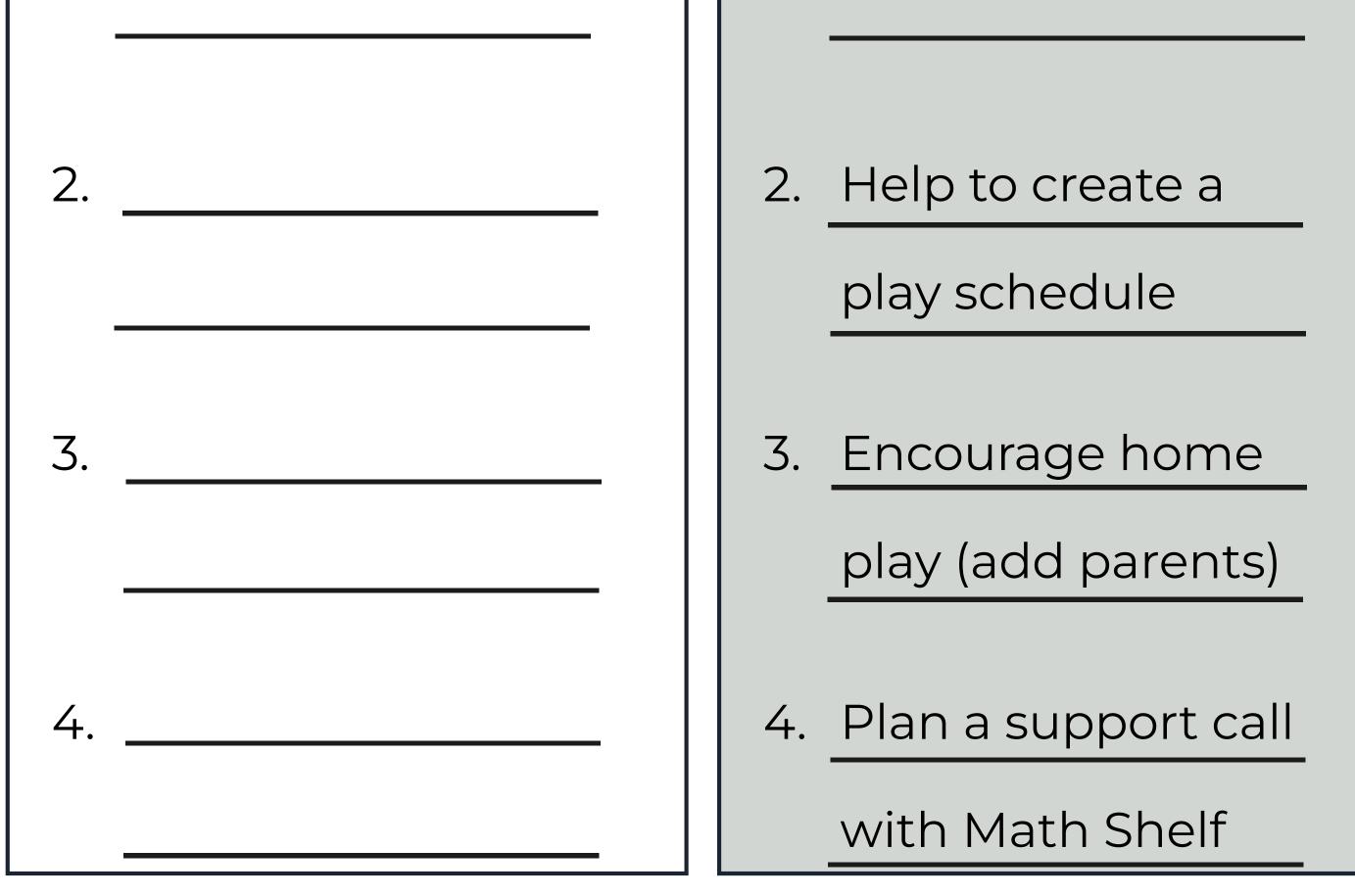
Students will meet grade level math standards by the end of the year (level 8 for PreK and level 12 for Kindergarten).



Using your usage, growth, achievement goals and Math Shelf Data, write action steps to support teachers.

Names of the teachers who need support:





Click to see an example on how to interpret your Math Shelf Data Report.